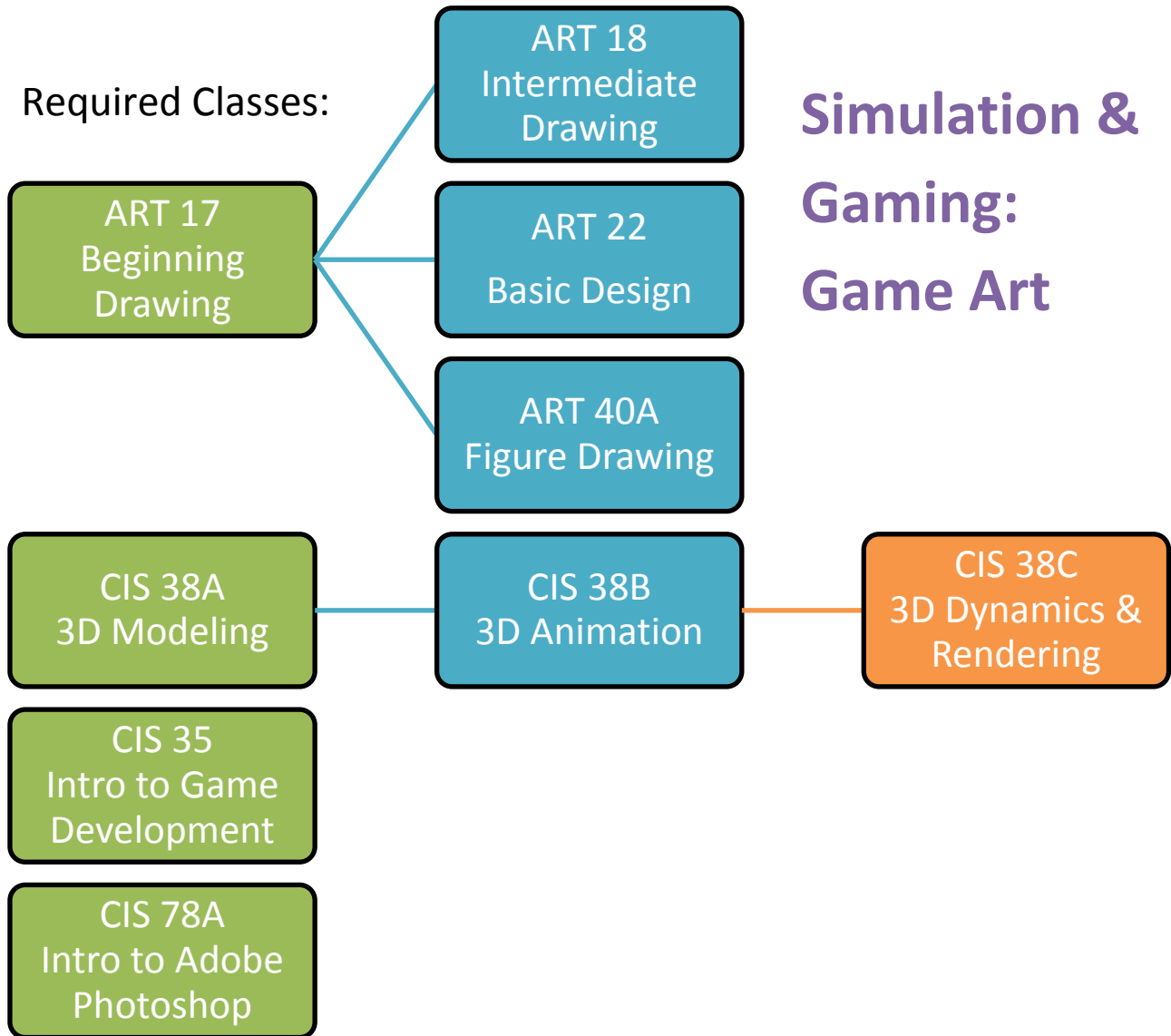


Required Classes:



**Simulation &
Gaming:
Game Art**

Electives (6 units needed)

* recommended courses

